

Fairisle Junior School Art Overview – 2026-2027

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 3	Autumn 1		Spring 1		Summer 2	
	Art: Sculpture & Drawing Natural sculpture, observations of shapes and patterns, using different pencils to create light, medium and dark tones, graduated shading, hatching, cross-hatching and blending Artist Focus: James Brunt & Andy Goldsworthy <i>Observation, texture, tone, highlight, shading</i>		Art: Painting Washing and dabbing techniques, creating an animal outline using proportion, shading to add colour Artist Focus: Stone Age Cave Paintings <i>Observation, proportion, outline, dabbing, wash technique</i>		Art: Sculpture (Clay) 3-D Medusa head sculpture, using slip to joining clay, sculpting using pinching, scraping and smoothing, using tools to make marks, using paint and pip-cleaners to create Medusa (Art Gallery) Artist Focus: Medusa Images <i>Visit to Southampton Art Gallery and printing outcome</i> <i>Sculpt, slip, Medusa, pinch, scrape, smooth</i>	
Year 4	Autumn 2		Spring 2		Summer 1	
	Art: Drawing Roman portraits, legacy of artwork, creating own portrait using scale and proportion accurately, using a range of shading techniques to create tone and texture so that drawings are realistic, light to create depth Artist Focus: Roman Portraits <i>Observation, texture, shading, portrait, scale, proportion</i>		Art: Sculpture (Clay), Canopic Jars Using clay techniques to create a Canopic Jar, building a jar from coiled clay, joining using scoring, cross-hatching and slip, cutting and shaping clay to represent an Egyptian God, selecting appropriate colours to paint Artist Focus: Ancient Egyptian Canopic Jars <i>Sculpt, Canopic Jar, score, cross-hatch, coil, slip, smooth</i>		Art: Abstract Animal Painting Bright and bold animal print using a range of painting techniques, imitating Romeo Britto's style, close observation of animal prints Artist Focus: Romero Britto <i>Tint, tone, shade, abstract</i>	
Year 5	Autumn 1		Spring 2		Summer 2	
	Art: Drawing & Painting Revise drawing skills to create 3-D planets, colour to create emotion, impasto to create texture, composition with depth using background middle ground and foreground Artist Focus: Vincent Van Gogh <i>Proportion, composition, blending, texture, Post-impressionism, impasto</i>		Art: Sculpture (Clay) Creating relief Viking heads, incorporating and mastering clay skills from previous years Artist Focus: Vikings <i>Construct, pattern, slip, texture, intricate</i>		Art: Mixed Media Mixed media collage of a biome, creating a composition with depth (background middle ground and foreground) Artist Focus: Megan Coyle <i>Collage, proportion, composition, mixed media</i>	
Year 6	Autumn 1		Spring 2		Summer 1	Summer 2
	Art: Printing, Pop Art Creating a printing piece based on the style and techniques of Pop Art artists, select colours and media to create a bold composition, printing to repeat images Artist Focus: Andy Warhol & Roy Lichtenstein <i>Complementary colour, colour scheme, Pop Art, popular culture, printing</i>		Art: Painting Art after catastrophe – exploring the post-war abstract expressionist artists and creating art inspired by their style and techniques, using different colours to reflect moods Artist Focus: Jackson Pollock <i>Post-War, Abstract, Expressive, Abstract Expressionism, Automatism</i>		Art: Drawing Using a range of techniques to create own greyscale dragon drawing, different tones and textures to create a lifelike drawing, experimenting with techniques and ideas using sketchbook Artist Focus: Gary Hodges <i>Texture, shading, tone, blending/smudging, greyscale, graduation, highlight</i>	Art: Sculpture (Mixed Media) Great architects and designers in history, mixed media sculpture Artist Focus: Zaha Hadid <i>Architecture, architect, sculpture, aesthetics</i>