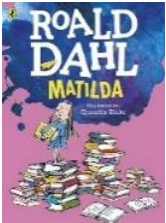
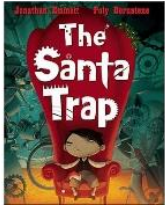


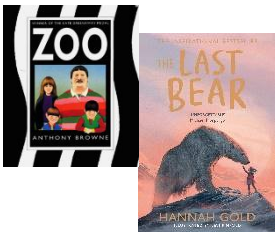








Fairisle Junior School Curriculum Overview – Year 4 2025-2026

Year 4	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Hook / Outcome	Matilda Bread	Roman Assembly – Southampton Museums A Roman Portrait Gallery	Bradley Chalker’s Desk in the Year 4 classrooms Kennings: Guess Who? Pop-Up Page	Recreating Tutankhamun’s Tomb	Romero Britto Art	Beaulieu River
Trips / Visitors		Fishbourne Palace	Vedic Society Hindu Temple trip		Marwell Zoo Year 4 Fun at Fairisle Fish and Chip Supper	
English	<p>Key Text: Matilda</p>  <p>Writing Outcomes Character Description: Miss Trunchbull Newspaper Report: Miss Trunchbull is banished from Crunchem Hall Instructional Text: How to get revenge on Miss Trunchbull</p>	<p>Key Text: The Santa Trap</p>  <p>Writing Outcomes Poetry: Fireworks Haikus Persuasive Leaflet: Visiting Fishbourne Palace (Linked to History) Flashback Narrative: The Santa Trap</p>	<p>Key Text: There’s a Boy in the Girls’ Bathroom</p>  <p>Writing Outcomes Diary Entry: In role as Bradley Chalkers Informal Sorry Letter: Jeff apologising for his behaviour towards Bradley Poetry: Kennings (Publish in pop-up books)</p>	<p>Key Text: Marcy and Riddle of the Sphinx</p>  <p>Writing Outcomes Myth Story: Marcy and the Riddle of the Sphinx Diary Entry: Howard Carter (Linked to History) Information Text: Egyptian Life (Linked to History)</p>	<p>Key Texts: Last Bear</p>  <p>Writing Outcomes: Discursive Text: Should zoos exist? (Linked to PSHE & Geography) Setting Description: The Arctic Circle (linked to The Last Bear) Informal Letter/Postcard: April writes to Granny Apple to tell her about her new life and her friend (the Bear)</p>	<p>Key Text: Last Bear</p>  <p>Writing Outcomes: Portal Story: Pandora’s World Explanation Text: How the digestive system works (Linked to Science) Poetry: Nature free verse</p>
Maths	Place value, addition and subtraction	Area, multiplication and division	Multiplication and division, length and perimeter	Fractions and decimals	Decimals, money and time	Shape, statistics, position and direction

Science	Living Things and Their Habitats Grouping and classifying animals	States of Matter Solids, liquids and gases including The Water Cycle	Sound The ear and an exploration of vibrations, volume and pitch	Electricity Circuits, conductors and insulators	Living Things and Their Habitats Human impact on Habitats	Animals including Humans Human teeth and the Digestive System Food chains
Computing	Computing systems and networks The Internet Online Safety Online identity	Creating Media Audio production Online Safety Anti-bullying	Programming Repetition in shapes Online Safety Safer Internet Day	Data and Information Data logging Online Safety Scams	Creating Media Photo editing Online Safety Online relationships	Programming Repetition in games Online Safety Digital wellbeing
D.T./Art	D.T.: Cooking and Nutrition Bread making	Art: Drawing Roman portraits, legacy of artwork, creating own portrait using scale and proportion accurately, using a range of shading techniques to create tone and texture so that drawings are realistic, light to create depth Artist Focus: Roman Portraits	D.T.: Pop-Up Page Researching & developing an innovative, functional & appealing product aimed at a particular audience, selecting materials due to functional & aesthetic qualities & evaluate	Art: Sculpture (Clay), Canopic Jars Using clay techniques to create a Canopic Jar, building a jar from coiled clay, joining using scoring, cross-hatching and slip, cutting and shaping clay to represent an Egyptian God, selecting appropriate colours to paint Artist Focus: Ancient Egyptian Canopic Jars	Art: Abstract Animal Painting Bright and bold animal print using a range of painting techniques, imitating Romeo Britto's style, close observation of animal prints Artist Focus: Romero Britto	D.T.: Fans Understand and use electrical systems in their products (for example, series circuits incorporating switches, bulbs, buzzers and motors)
History/ Geography	History Understanding 'history, historians and archaeologists', understanding chronology and exploring legacy	History Locating where the Roman Empire was located, Chronological understanding of The Roman Empire and its impact on Britain Fishbourne Palace	Geography Europe Physical and human features, map work – locating countries and cities	History Understanding achievements of early civilisations, where and when they lived, their legacies, Geographical features of The River Nile, trade and settlement	Geography Earthquakes, comparing the UK and North America (California)	Geography Features of rivers, comparing rivers of Europe and South America Beaulieu River Trip

P.S.H.E.	Black History Month Rosa Parks Keeping Safe Abuse, including online abuse	Anti-Bullying Week The role of the bystander Growing Up (SRE) Periods	LGBTQ+ Families (same sex parents, changes & bereavement) Safer Internet Day	Mental Health What is mental health?	Conservation The environment and conservation	Managing Money Budgeting Being Healthy Tobacco, alcohol and food choices
Music	Discover the Music	Discover the Music	Discover the Music	Discover the Music	Discover the Music	Discover the Music
Spanish	Recap Year 3 Greetings I am Learning Spanish (Locating Spain on a map. How are you? What's your name? Colours and Numbers)		Recap Greetings Recap Numbers to 10 and colours Days of the Week and Months of the Year		Revise Transport and Seasons	Ice Cream (Ordering an ice cream)
R.E.	† Concept: Community Religion: Christianity Teaching Point: Churches	Concept: Good Vs Evil Religion: Hinduism Teaching Point: Diwali (20.10) 	Concept: Devotion Religion: Hinduism Teaching Point: Mahashivratri Temple Visit (15.02) 	† Concept: Ritual Religion: Christianity Teaching Point: Paschal Candle	Concept: Forgiveness † Religion:  Christianity/Hinduism/ Judaism  Teaching Point: Stories of forgiveness	Concept: Protection Religion: Hinduism Teaching Point: Raksha Bandham (28.08) 
P.E.	Gymnastics Invasion Games (Shooting)	Dance Health & Fitness	Gymnastics OAA	Dance Invasion Games (Basketball – Sending & Receiving)	Athletics	Striking & Fielding (Striking Skills) Net & Wall Games (Badminton)