Mandau d Oth July	
Monday 12 th July	
English (1 hour)	In today's lesson, you will look at some examples of narrative openings in order to gather ideas for your own writing. You will look at the openings to some famous novels and begin to analyse why they are effective. Then, you will have a go at writing your own engaging opening. Keep this safe, as you will be able use this as a starting point for your narrative writing later in the week.
Maths	In today's lesson, you will be revising measurement. You will recap
(1 hour)	converting between metric units of measure for mass and have a go at solving worded problems. Make sure you have a go at the intro and exit quiz and download the worksheet from the website to complete. <u>https://classroom.thenational.academy/lessons/solving-problems- involving-converting-between-units-of-metric-mass-69h66e</u> Pink Group: In this lesson you will be revising measurement. You will be
	identifying the value of intervals on a scale in order to round to the
	nearest interval and estimate the mass of an object.
	https://classroom.thenational.academy/lessons/reading-weighing-scales- with-different-intervals-c4rk6c
Spelling (1 hour)	In this lesson, you will be tested on some of the curriculum words. You will need a pen, colouring pencils and some paper. Open the link from 7.14, watch the video and take the test. Take some time to practise these spellings using a selection of spelling strategies that you know e.g. pyramid words, red vowels, drawing around the word, speed-writing, crazy font, look-say-cover-write-check etc. As well as using a variety of spelling strategies, write a sentence for each spelling. e.g. desperate – I was so desperate to open my Easter egg! If you are unsure what the word means, use a dictionary or look online for the meaning of the word and examples of sentences, if needed. Once you have been tested, check your words and mark them. If you did make any errors, copy the spellings and practise writing them correctly. https://classroom.thenational.academy/lessons/to-practise-and-apply-knowledge-of-curriculum-words-including-test-65k6ar
Computing (1 hour)	Today you will have the opportunity to apply your coding skills using the programme Scratch. You will have a go at creating a video sensing game. You will need to follow the instructions on the lesson as well as tinkering and debugging as you go! You do not need to save your game, but you could take a screen shot to send to your teacher if you would like. Have fun!