

Money task explained!

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Each child will be given a job role:

- Football player
- Doctor
- Teacher
- Builder
- Fast food server
- Shopkeeper

Each child is to be given their 'salary'. Discuss the meaning of this.

(Shopkeepers aren't to be paid as they haven't earned it yet but also won't have a chance to spend any).

Do not announce how much money each person is getting paid. Let the children work this out for themselves later during the activity and through discussions.

(Hand out the money in lots of change so it is difficult to quickly decipher how much money each person has – this will also encourage more addition of money to take place!)

Football player: £10

Doctor: £5

Teacher: £3

Builder: £1.50

Fast food server: 50p

Shopkeeper to be given a 'float' of lots of change.

Shopkeeper will have lots of items for sale. These might be typically sold in shops but will also refer to the 'needs' discussed earlier. Could be concrete objects if possible but pieces of paper/pictures/words are fine.

DURING THE ACTIVITY:

Encourage the children to discuss what they're going to spend their money on and why.

You may want the shopkeepers to run a system where they choose one person at a time (like a circle time) so everyone has a go at saying what they want and why. Eventually it will get to the point where some run out of money and others have lots more to spend on things that they want!

Lap the room and question children as much as possible. What do they notice about the amount of money they were given? Why do you think that was?